DEAD	WORLDS R CHARACTERS	/* NPCS HAVE NO SKILLS, SO THEY USE T ATTRIBUTES TO PERFORM SKILL CHECKS. USE GUIDELINES AT THE BOTTOM OF THIS SHEET AN NPC MUST PERFORM A SKILL CHECK. */
NAME	SIR, DEX, CON, WIL, INT	CA CHA
LIVING▶ DECEASED▶	WOUNDS DEFENSE DEFENSE	STRESS
1	·	
2		
3		······
	J J	
[5] TALENTS▲		NOTES/DETAILS
NAME	SIR DEX CON WIL INT	CHA CHA
	$[\cup \cup \cup \cup \cup]$	\downarrow \downarrow \square
LIVING▶ DECEASED▶	WOUNDS DEFENSE DEFENSE	STRESS
1		
2		· · · · · · · · · · · · · · · ·
3	JJ	
	J J	
TALENTS		NOTES/DETAILS ▲
LIVING▶□ DECEASED▶□ 1 2	WOUNDS DEFENSE	STRESS
3	J J	
[4]		
[5]		
TALENTS 🔺	GEAR 🔺	NOTES/DETAILS
NAME ▼	STR DEX CON WIL INT	
1		
2	· _ ·	
3		
4		······
5		
	GEAR 🔺	NOTES/DETAILS 🔺
	USING ATTRIBUTES FOR SKIL	L CHECKS
TO MAKE AN ATTRIBUTE CHECK	STRENGTH ► Close C	Combat
	DEXTERITY Medical	l Aid, Pilot, Ranged Combat, Steal